

**FISCAL NOTE**

The non-administrative fiscal impact, in the form of increased revenues from fees to the proposed Liquor Division Gaming Account, is indeterminable.

The non-administrative fiscal impact, in the form of increased revenues from 4% of the net proceeds from video skill games fees distributed to cities, towns and counties, is also indeterminable.

The Department of Revenue cannot estimate the potential revenues generated, as it does not have information pertaining to the potential number of video skill games in Wyoming.

On its own, this bill will not result in a significant revenue increase from fees from background checks or require additional personnel and/or funding. However, passage of multiple bills of this type may result in a cumulative administrative impact to the Division of Criminal Investigation.

**NOTICE-AGENCY ESTIMATE OF ADMINISTRATIVE IMPACT REQUESTED**

This bill has administrative impact that appears to increase duties or responsibilities of one or more state agencies and may impact agency spending or staffing requirements. As introduced, the bill does not modify any state agency budget or current personnel authorizations.

The following state agencies will be asked to provide their estimate of the administrative fiscal impact prior to the first committee meeting held to consider the bill:

Department of Revenue

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