

Resident and nonresident hunting license  
issuance and fees.

21LSO-0423, 1.1

**FISCAL NOTE**

	<b>FY 2022</b>	<b>FY 2023</b>	<b>FY 2024</b>
<b>NON-ADMINISTRATIVE IMPACT</b>			
Anticipated Revenue increase			
GAME & FISH FUND	\$4,010,247	\$8,020,493	\$8,020,493

	<b>FY 2022</b>	<b>FY 2023</b>	<b>FY 2024</b>
<b>NON-ADMINISTRATIVE IMPACT</b>			
Anticipated Expenditure increase			
GAME & FISH FUND	\$55,000		

Source of revenue increase and expenditure increase:

This bill increases revenue from nonresident big game license fees, nonresident bison license fees, wild turkey license fees, resident preference point fees, and application fees.

This bill decreases revenue from the nonresident applications, license sales, and preference point sales from elimination of special draws.

This bill increases expenditures related to planning, development, and programming to implement the revised license issuance process for resident and nonresident big game, trophy game, and bison licenses.

Assumptions:

The average number of nonresident big game licenses, nonresident bison licenses, wild turkey licenses, resident preference points, and applications will remain the same resulting in an estimated annual revenue increase of \$8,180,926.

Reduction in licenses sales is attributable to hunt party fulfillment of up to 5 licenses per hunt area type for elk, deer, and antelope results in an estimated annual revenue decrease of \$160,433.

The estimated net annual revenue increase is equal to \$8,020,493. The effective date of this bill is January 1, 2022, resulting in a net revenue increase of half the annual amount (\$4,010,247).

It is anticipated that a minimum of two months would be required for planning and an additional one month would be required for programming and testing for a total of 1,040 hours at \$50.79 per hour for a total expenditure increase of \$55,000.

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